

General Rules

Roulette is played on a table with the roulette wheel at one end and the so-called game layout at the other. The layout features 37 numbered spaces arranged in three columns of 12 spaces each, as well as other spaces used for various types of bets.

Roulette Bets and Payoffs

Straight (Single-Number) Bet

The player places chips inside one of the numbered spaces to bet that the ball will land in the corresponding slot. Payoff: 35 to 1.

Split (Two-Number) Bet

The player places chips on a line between two numbered spaces to bet that the ball will land in either of the corresponding slots. Payoff: 17 to 1.

Street (Three-Number) Bet

The player places chips on the outside line of the layout to bet that the ball will land in one of the three slots corresponding to the numbers in the adjacent street. Payoff: 11 to 1.

Corner / Square / Quarter (Four-Number) Bet

The player places chips on the intersection of the lines between four adjacent spaces to bet that the ball will land in one of the four corresponding slots. Payoff: 8 to 1.

Line (1st Four) Bet

The player places chips on the intersection of the lines separating the 1, 2, 3 row and the 0 space to bet that the ball will land in one of these four slots. Payoff: 8 to 1.

Line (Six-Number) Bet

The player places chips on the intersection of the sideline and the line between two streets to bet that the ball will land in one of the six slots corresponding to the numbers in the two adjacent streets. Payoff: 5 to 1.

Column Bet (Twelve-Number) Bet

The player places chips inside one of the three blank spaces at the bottom of the layout to bet that the ball will land in one of the twelve slots in the same column. Payoff: 2 to 1.

Roulette Bets and Payoffs (continued)

Dozens (Twelve-Number) Bet

The player places chips inside one of the spaces marked "1st 12", "2nd 12", or "3rd 12" to bet that the ball will land in one of the twelve slots 1-12, 13-24, or 25-36, respectively. Payoff: 2 to 1.

Low or High Bet

The player places chips inside one of the spaces marked 1 to 18 or 19 to 36 to bet that the ball will land in slots 1-18 or 19-36, respectively. Payoff: 1 to 1.

Odd or Even Bet

The player places chips inside one of the spaces marked Odd or Even to bet that the ball will land in an odd-numbered or even-numbered slot, respectively. Payoff 1 to 1.

Red or Black Bet

The player places chips inside one of the spaces marked Red or Black to bet that the ball will land in a red or black slot, respectively. Payoff: 1 to 1.

The wheel is marked with 37 slots. 0 to 36 in the wheel. The numbered slots alternate between pairs of odd numbers and pairs of even numbers, and between red and black, with 0 green. A roulette ball, usually made of ivory, teflon or plastic, is used in the game, as are multi-colored wheel chips, with a different colour for each player.

Here we focus on the rules of Australian roulette. Playing roulette is simple. Players place bets by placing their chips onto the layout. The dealer, sometimes referred to as a croupier, spins the wheel and then rolls the ball into the outside track of the wheel so that it travels in the opposite direction. Players may continue to place bets even after the wheel and ball have been set in motion, up until when the ball begins to slow down and the dealer shouts "No More Bets!" The ball falls into one of the numbered slots, and the dealer declares the winning number and its colour. 0 is neither odd nor even, nor red nor black. If the ball lands on 0, only players who have placed bets on that slot will win.